

Robert Fraher, MFA

CURRICULUM VITAE

1412 Main Street East
Menomonie, WI 54751
U.S.A.

715.505.4848
robertfraher@gmail.com
www.RobertFraher.com

Department of Design
School of Art & Design
235 Applied Arts Building
University of Wisconsin-Stout
712 South Broadway Street
Menomonie, WI, 54751
U.S.A.

715.232.5323
fraherr@uwstout.edu
www.uwstout.edu/faculty/fraherr

1	Table of Contents
2	Education
2	Academic Appointments
3	Work Experience
3	Teaching Experience
4	Honors & Awards
5	Artist Residencies
5	Scholarship & Creative Production
14	Grants
15	Press
17	Teaching Development
18	Graduate Research Assistantships
18	Service
21	Professional

EDUCATION

Master of Fine Art in Graphic Design

- › Interactive Design emphasis
- › University of Minnesota-Twin Cities, College of Design, 2010
- › Thesis: "Interactive design and digital media for individual expression and community involvement"

Bachelor of Science in Interactive Digital Media Design

University of Minnesota-Twin Cities, College of Continuing Education, 2006

Specialized Associate in Recording Engineering

Full Sail Center for the Recording Arts, 1995

ACADEMIC APPOINTMENTS

University of Wisconsin-Stout

- › Professor, School of Art & Design
- › 7.2020 – present

- › Research Fellow
- › 8.2020 – 12.2020

- › Associate Professor, School of Art & Design
- › 7.2015 – 7.2020

- › Dahlgren Professor
- › 7.2018 – 6.2019

- › Program Director, Graphic Design and Interactive Media
- › 5.2017 – 5.2018

- › Graduate Faculty Member, Graduate School
- › 1.2012 – present

- › Assistant Professor, School of Art & Design
- › 8.2011 – 7.2015

University of Minnesota-Twin Cities

- › Graduate Instructor, Research Assistant, & Teaching Assistant
- › 9.2007 – 6.2010

WORK EXPERIENCE

Antidote X, Inc.

- › Interactive Designer & Flash Developer
- › 8.2010 – 6.2011

Medtronic, Inc.

- › Interactive Designer & Creative Producer
- › 9.2002 – 9.2007

GT Media

- › Audio Engineer
- › 9.2000 – 9.2001

Tilting at Windmills Theater

- › Sound Designer
- › 3.2000 – 9.2000

Premier Cruise Lines

- › Stage Manager
- › 1.1996 – 3.1997

TEACHING EXPERIENCE

University of Wisconsin-Stout

- › DES-730 Critical Issues in Design Education and Practice
- › DES-496 Visual Language Design
- › DES-456 JavaScript for Aesthetic Experience
- › DES-385 Advanced Interactive Design
- › DES-371 Interactive Media Design
- › DES-370 User Experience Design
- › DES-325 Introduction to Web Design
- › DES-220 Introduction to 2D Digital Imaging

University of Minnesota-Twin Cities

- › DHA2385 Design and Factors of Human Perception
- › DHA1111 Creative Problem Solving, *assistant taught*
- › DHA1101 Introduction to Design Thinking, *assistant taught*

HONORS & AWARDS

Personal

- › Honorable Mention, Awwwards, 2020
- › Feature of the Day, CSS Light, 2020
- › Sabbatical, 2019
- › Dahlgren Professorship, 2018
- › Star Award, CSS Winner: Awarding & Showcasing, 2017
- › Projects We Love, Kickstarter, 2017
- › Site of the Day, French Design Index, 2016
- › Star Award, CSS Winner: Awarding & Showcasing, 2016
- › Visiting Professor, German Academic Exchange Service Strategic Partnership Program, 2016
- › French Mention Award, French Design Index, 2014
- › Best Designs Award, Cool Home Pages: Design Inspiration, 2012
- › Outstanding Teaching Award, College of Arts, Humanities and Social Sciences, University of Wisconsin-Stout, 2012
- › First Place Award, SpaceTime Interactive Works Student Competition, Association for Computing Machinery's Special Interest Group on Graphics and Interactive Techniques, 2009
- › Nominee, Mary Hoover Award for Graduate Teaching Excellence, 2009

Student

- › Brian Happel, Home Page Feature, One Page Love, 2021
- › Brian Happel, Silver Medal, Website Design, Innovation Center for Design Excellence, 2020
- › Asa Giannini, Featured Site, CSS Light, 2019
- › Megan Luedke, Silver Medal, Website Design, Innovation Center for Design Excellence, 2018
- › Asa Giannini, Home Page Feature, One Page Love, 2018
- › Noah Delagardelle, Home Page Feature, One Page Love, 2017
- › Mary Rohl, Nominee, CSS Winner: Awarding & Showcasing, 2015
- › Kat Manor, Nominee, CSS Winner: Awarding & Showcasing, 2014
- › Dennis Sengthong, Nominee, CSS Design Awards, 2014
- › Student Showcase Award, iDEAS_13, International Digital Media and Arts Association, 2013
- › Jacob Ferge, Nominee, Site of the Day, Best Web Design Award: The Best Web Sites in the World, 2013
- › Krista Farrell, Winner, Above the Fold Awards, Student Design Competition, 2012

ARTIST RESIDENCIES

International Brazilian Opera Company, Brasilia, Brazil, 5.1.19 – 5.10.19

Despina, Rio de Janeiro, Brazil, 4.1.19 – 5.1.19

AGA Lab, Amsterdam, Netherlands, 6.1.18 – 6.15.18

Standard Projects Studio, Hortonville, Wisconsin, 5.28.16 – 6.11.16.

Standard Projects Studio, Hortonville, Wisconsin, 8.8.15 – 8.15.15.

SCHOLARSHIP & CREATIVE PRODUCTION

The work contained in this section is a collection of exhibited, published and presented research in the field of design and related areas of study. All work has been refereed. Asterisk () indicates peer-reviewed publication. Underline indicates solo presenter. Scope is indicated where applicable (International, National, etc.).*

Juried Exhibitions

Fraher, R., & Brantmeier, T. (2020). Constant shower video demo. *Exhibition Audiovisual, Sound, Image and Interaction Design Symposium 2020*, 9.4.20, Madeira, Portugal. *International*

Fraher, R. (2016). The quality without a name.

- › *Cinesonika 5*, Ball State University, 9.30.16 – 10.2.16, Muncie, Indiana. *International*
- › *Celebration & Contemplation: Exposition of the 10th International Conference on Design & Emotion*, The Design & Emotion Society, 9.29.16 – 9.30.16, Amsterdam, Netherlands. *International*

Fraher, R. (2015). Interwebs killed the video star.

- › *Fabulous Florals and Fine Art*, Janet Carson Gallery, 1.14.16 – 1.17.16, Eau Claire, Wisconsin. *Regional*
- › *iDEAS_15: Breaking Barriers*, International Digital Media and Arts Association 2015 conference, 10.21.15 – 10.24.15, Johnson City, Tennessee. *International*

Fraher, R. (2015). Untitled.

- › *Art, Science, Innovation: 7th Annual Espacio Enter Exhibition*, Tenerife Espacio de las Artes, 12.4.15 – 12.13.15, Santa Cruz de Tenerife, Spain. *International*
- › *iDEAS_15: Breaking Barriers*, International Digital Media and Arts Association 2015 conference, 10.21.15 – 10.24.15, Johnson City, Tennessee. *International*

Fraher, R. (2015). Graceful form. *iDEAS_15: Breaking Barriers*, International Digital Media and Arts Association 2015 conference, 10.21.15 – 10.24.15, Johnson City, Tennessee. *International*

Fraher, R. (2015). Context is king. *Geometry*, Hera Gallery, 9.12.15 – 10.10.15, Wakefield, Rhode Island. *National*

**SCHOLARSHIP & CREATIVE
PRODUCTION**

Continued: Juried Exhibitions

Fraher, R. (2012). The online portfolio of Robert Fraher. *iDEAS_12: A Retrospective*, International Digital Media and Arts Association 2012 conference, 11.8.12 – 11.11.12, Miami, Florida. *International*

Fraher, R. (2012). An (ec)centric self-portrait.

- › *Art, Science, Innovation: 5th Annual Espacio Enter Exhibition*, Tenerife Espacio de las Artes, 11.29.13 – 12.1.13, Santa Cruz de Tenerife, Spain. *International*
- › *Self Portraits*, The Fine Arts Center of Hot Springs, 10.5.12 – 10.27.12, Hot Springs, Arkansas. *Regional*

Fraher, R. (2009). No horse in particular. *Accessibility 2009: Cross Currents*, Sumter County Gallery of Art, 10.16.09 – 11.13.09, Sumter, South Carolina. *Regional*

Hokanson, B., & Fraher, R. (2009). + (plus) creativity system. Design Showcase. Association for Educational Communications and Technology Annual Conference, 10.27.09 – 10.31.09, Louisville, Kentucky. *International*

Fraher, R. (2009). Typespace v.1.

- › *Typography Art*, Heyde Center for the Arts, 1.4.16 – 2.9.16, Chippewa Falls, Wisconsin. *Regional*
- › *SpaceTime Interactive Works Student Competition*. Association for Computing Machinery's Special Interest Group on Graphics and Interactive Techniques Annual Conference and Exhibition, 8.3.2009 – 8.7.2009, New Orleans, Louisiana. *International*

Fraher, R. (2009). The sonic locator. *Sound of It*. Garage Art Gallery, 4.10.2009, San Diego, California. *National*

Invited Exhibitions and Performances

Fraher, R. (2019). Feminista de Despina. *Senado Tomado #7*. Despina, 4.26.2019, Rio de Janeiro, Brazil. *International*

Fraher, R. (2018). AGA June 2018. *Sex, Guns, & Motif*. AGA Lab, 6.26.2018, Amsterdam, Netherlands. *International*

Fraher, R. (2015). Cirque d'été réduite. *Black Mountain School Faculty Film Series Screenings*. The Match Factory, 6.8.2016, Hortonville, Wisconsin. *Regional*

SCHOLARSHIP & CREATIVE PRODUCTION

Continued: Invited Exhibitions and Performances

Fraher, R. (2015). Untitled. *School of Art & Design Faculty Exhibition*. University of Wisconsin–Stout, 1.26.2015 – 2.20.15, Menomonie, Wisconsin. *Regional*

Fraher, R. (2014). An (ec)centric self-portrait. *Illuminative: The Art of Academia*, L.E. Phillips Memorial Public Library, 6.2.14 – 9.2.14, Eau Claire, Wisconsin. *Regional*

Fraher, R. (2014). The online portfolio of Robert Fraher: LITE. *School of Art & Design Faculty Exhibition*. University of Wisconsin–Stout, 1.30.2014 – 3.10.14, Menomonie, Wisconsin. *Regional*

Fraher, R. (2013). Cursor dynamics, v.1 & v.2. *School of Art & Design Faculty Exhibition*. University of Wisconsin–Stout, 1.24.2013 – 2.21.13, Menomonie, Wisconsin. *Regional*

Fraher, R. (2011). Dynamic iconography, v.1 – v.5.1.
› *School of Art & Design Faculty Exhibition*. University of Wisconsin–Stout, 12.1.2011 – 2.9.12, Menomonie, Wisconsin. *Regional*
› *School of Art & Design Faculty Exchange Exhibition*. Bowling Green State University, 10.19.2011 – 11.11.11, Bowling Green, Ohio. *Regional*

Media Publications

*Fraher, R., & Brantmeier, T. (2020). Constant shower video demo. *Exhibition Audiovisual*, Sound, Image and Interaction Design Symposium 2020. Retrieved September 4, 2020 from <https://www.youtube.com/watch?v=tbqIHKLttw4>. *International*

*Fraher, R., & Peterson, J. (2019). Factors related to opportunities for collaboration in maker spaces. In D. Jones–Davis (Ed.), *Nation of Makers Conference 2019 Agenda*. Retrieved August 13, 2019 from <https://www.youtube.com/watch?v=YOp4hVEbwy4>. *National*

*Fraher, R., & McCarthy, S. (2010). No horse in particular: Video demo and commentary. *Aspect: The Chronicle of New Media Art*, 15.

*Fraher, R. (2009). A requiem to modernism: The future has arrived: interactive composition. *Multi: The Rochester Institute of Technology Journal of Diversity and Plurality in Design*, 2(2), supplementary files.

**SCHOLARSHIP & CREATIVE
PRODUCTION**

Continued

Book Chapters

*Hokanson, B., & Fraher, R. (2018). Narrative structure, myth and cognition for instructional design. In J. Grimaud, T. Harding, & R. E. West (Eds.), *Narrative in instructional design*. Retrieved April 16, 2018 from <https://idnarrative.pressbooks.com/chapter/chapter-1>

Journal Articles

*Fraher, R., & DeArmond, A. (2019). Advancing the curriculum: Logical programming for graphic designers. *The Journal of Applied Instructional Design* 8(1), 14-22.

*Fraher, R., Frazier, P., Hokanson, B., & Greer, C. (2013). Toward an interactive digital media-based therapeutic modality. *The International Digital Media and Arts Association Journal* 9(2), 6-13.

*Fraher, R., & Martinson, B. (2011). Process and pedagogy in undergraduate graphic design education. *The Design Journal* 14(4), 390-412.

*Fraher, R., & Martinson, B. (2009). A requiem to modernism: The future has arrived. *Multi: The Rochester Institute of Technology Journal of Diversity and Plurality in Design*, 2(2), 13-24.

Hokanson, B., & Fraher, R. (2008). Narrative structure, myth and cognition for instructional design. *Educational Technology*, 49(1), 27-32.

Conference Papers

*Karbowski, A. & Fraher, R. (2021). Designed epistemology. In L. Cruickshank, R. Galabo, D. Perez, B. Gisclard, S. Bofylatos, M. Mortati, L. Valentine & J. Hwang (Eds.), *14th International Conference of the European Academy of Design, Safe Harbours for Design Research*. Retrieved January 14, 2022 from <https://www.proceedings.blucher.com.br/article-details/created-epistemology-36938>. *International*

*Fraher, R. (2020). Synchronized multi-channel audio for multi-user augmented reality. In N. Correia, D. Cabral, & R. Masu (Eds.), *Sound, Image and Interaction Design Symposium 2020 Proceedings*. Retrieved September 4, 2020 from <https://siids.arditi.pt/proceedings2020>. *International*

*Fraher, R. (2016). Community in collaborative maker spaces. In P.M.A. Desmet, S.F. Fokkinga, G.D.S. Ludden, N. Cila, & H. Van Zuthem (Eds.), *Celebration & Contemplation: Proceedings of the 10th International Conference on Design & Emotion* (pp. 657-664). Amsterdam: The Design & Emotion Society. *International*

SCHOLARSHIP & CREATIVE PRODUCTION

Continued: Conference Papers

*Fraher, R. (2015). The tale of two initiatives: Reflective practice for collegial discourse in design education and the global studio model. In C. Barrett (Ed.), *Proceedings of the 2014 Creating_Making Forum* (pp. 139-143). Norman: University of Oklahoma. *National*

*Fraher, R. (2013). Production-composition-audience (PCA) analysis methodology and pilot study. In T. Bussey (Ed.), *University & College Designers Association Design Education Summit 2013 Proceedings* (pp. 172-185). Smyrna: University & College Designers Association. *National*

*Fraher, R. (2012). Cursor dynamics: Aesthetic exploration of the bubble cursor. In S. Gueddana & J. Laaksolahti (Eds.), *Proceedings of the Nordic Conference on Human-Computer Interaction 2012* (pp. 765-766). New York: ACM. *International*

***Fraher, R.**, & Boyd-Brent, J. (2010). Gestalt theory, engagement and interaction. In A. Voids & S. Voids (Eds.), *Proceedings of the Association for Computing Machinery's Special Interest Group on Computer-Human Interaction Conference on Human Factors in Computing Systems 2010 Extended Abstracts* (pp. 3211-3216). New York: ACM. *International*

***Fraher, R.**, & Hokanson, B. (2008). Dynamic space: A learning tool for creating interactive concept maps. In M. Simonson (Ed.), *Proceedings of the Association of Educational Communications and Technology 2008 Conference* (pp. 250-255). Bloomington: AECT. *International*

*Fraher, R. (2008). Mythology as metaphor for human-computer interaction. In B. Matthews & J. Buur (Eds.), *Proceedings of the Student Interaction Design Research Conference 2008* (pp. 118-123). Sønderborg: University of Southern Denmark. *International*

*Fraher, R. (2008). A case study of an experimental online interface. In B. Matthews & J. Buur (Eds.), *Proceedings of the Student Interaction Design Research Conference 2008* (pp. 75-80). Sønderborg: University of Southern Denmark. *International*

Conference Abstracts

*Fraher, R. (2022). Seeing the Wonder: A theoretically grounded photo journaling activity. In G. Cox & M. Wakim (Eds.), *International Death, Grief and Bereavement Conference 2022 Agenda*. Retrieved June 8, 2022 from <https://www.uwlax.edu/ex/dgb/agenda>. *International*

SCHOLARSHIP & CREATIVE PRODUCTION

Continued: Conference Abstracts

***Fraher, R.**, & Peterson, J. (2019). Factors related to opportunities for collaboration in maker spaces. In D. Jones-Davis (Ed.), *Nation of Makers Conference 2019 Agenda*. Retrieved June 17, 2019 from <https://www.nomcon.org/conference-agenda-2019>. *National*

*Fraher, R. (2015). Antithesis, a strategy for developing critical design perspectives and creative solutions. In B. Maher & J. Proctor (Eds.), *International Digital Media and Arts Association Conference 2015 Abstracts*. Retrieved November 30, 2015 from <http://www.idmaajournal.org/2015/05/call-for-papers-2015-annual-conference>. *International*

*Sakellion, Y., & **Fraher, R.** (2015). Reflections on undergraduate student motivation for dissemination. In B. Maher & J. Proctor (Eds.), *International Digital Media and Arts Association Conference 2015 Abstracts*. Retrieved November 30, 2015 from <http://www.idmaajournal.org/2015/05/call-for-papers-2015-annual-conference>. *International*

*Fraher, R. (2014). The tale of two initiatives: Reflective practice for collegial discourse in design education and the global studio model. In C. Barrett (Ed.), *2014 Creating Making Forum Program* (pp. 48). Norman: University of Oklahoma. *National*

*Fraher, R. (2013). Production-composition-audience (PCA) analysis methodology and pilot study. In T. Bussey (Ed.), *University & College Designers Association Design Education Summit 2013 Abstracts* (pp. 45). Smyrna: University & College Designers Association. *National*

***Fraher, R.**, & Hokanson, B. (2008). Dynamic space: A learning tool for creating interactive concept maps. In S. Smaldino & A. Donaldson (Chairs), *Agenda for the Association of Educational Communications and Technology 2008 Conference* (pp. 65). Bloomington: AECT. *International*

Refereed Presentations

Fraher, R., Beck, D., Griffey, J., Nelson, M., Richison, M. (2013, November). Traditional and emerging ideas in interactive media curriculum. *Paper presented at the International Digital Media and Arts Association 2013 conference, Laguna Beach, California*. *International*

Fraher, R., Frazier, P., Hokanson, B., & Greer, C. (2012, November). Therapeutic potential of interactive digital media. *Paper presented at the International Digital Media and Arts Association 2012 conference, Miami, Florida*. *International*

SCHOLARSHIP & CREATIVE PRODUCTION

Continued: Refereed Presentations

Hokanson, B., Fraher, R., Goncu, G., Helle, K., & Sakaimbo, N. (2009, March). Reflections on pedagogy in creativity training. *Paper presented at the American Creativity Association 2009 conference, Philadelphia, Pennsylvania. National*

Fraher, R. (2008, October). A requiem to modernism: The future has arrived. *Photography presented at Outside the Frame: Kendall Colloquium on Art and Design, Grand Rapids, Michigan. National*

Exhibition Proceedings

Fraher, R. (2015). Untitled. *Art, Science, Innovation: 7th Annual Espacio Enter Exhibition proceedings*. Retrieved December 4, 2015 from http://www.espacioenter.net/2015/ART_SCIENCE_INNOVATION_netart.htm. Santa Cruz de Tenerife: ARTECHMEDIA.

Fraher, R. (2013). An (ec)centric self-portrait. *Art, Science, Innovation: 5th Annual Espacio Enter Exhibition proceedings*. Retrieved January 13, 2014 from http://www.artechmedia.org/espacioenter/2013/Art_Science_Innovation_netart_b.htm. Santa Cruz de Tenerife: ARTECHMEDIA.

Fraher, R. (2009). Typespace v.1. *Association for Computing Machinery's Special Interest Group on Graphics and Interactive Techniques 2009 SpaceTime Student Competition and Exhibition catalog* (pp. 3). New York: ACM.

Top four publications listed for each entry. Additional publication URLs available upon request.

Industry Publications

- *Fraher, R., & Brantmeier, T. (2020). Constant shower.
- › *Awwwards*. Retrieved 2.21.20 from <https://www.awwwards.com/sites/constant-shower>.
 - › *CSS Light*. Retrieved 2.29.20 from <https://www.csslight.com/website/32862/Constant-Shower>.
 - › *One Page Love: The Ultimate Collection of One Page Websites*. Retrieved 3.2.20 from <https://onpagelove.com/constant-shower>.
 - › *CSS Winner: Awarding & Showcasing*. Retrieved 2.18.20 from <https://www.csswinner.com/details/constant-shower/14292>.

*Fraher, R. (2016). My fancy new website.

- › *One Page Love: The Ultimate Collection of One Page Websites*. Retrieved 8.14.17 from <https://onpagelove.com/robert-fraher-2>.
- › *CSS Winner: Awarding & Showcasing*. Retrieved 8.14.17 from <http://www.csswinner.com/details/my-fancy-new-website/11775>.
- › *CSS Light*. Retrieved 8.14.17 from <http://www.csslight.com/website/20400/My-Fancy-New-Website>.
- › *CSS Reel*. Retrieved 8.14.17 from <http://cssreel.com/Website/my-fancy-new-website>.

**SCHOLARSHIP & CREATIVE
PRODUCTION**

Continued: Industry Publications

*Fraher, R. (2016). See me in the wonder.

- › *One Page Love: The Ultimate Collection of One Page Websites*. Retrieved 4.26.17 from <https://onpagelove.com/see-me-in-the-wonder>.
- › *CSS Winner: Awarding & Showcasing*. Retrieved 4.26.17 from <http://www.csswinner.com/details/see-me-in-the-wonder/11421>.
- › *CSS Light*. Retrieved 4.26.17 from <http://www.csslight.com/website/19546/See-Me-in-the-Wonder>.
- › *CSS Mania*. Retrieved 4.26.17 from <http://www.cssmania.com/galleries/2017/04/10/see-me-in-the-wonder>.

*Fraher, R. (2016). The quality without a name.

- › *French Design Index*. Retrieved 5.23.16 from <http://www.frenchdesignindex.com/design-index-11261>.
- › *One Page Love: The Ultimate Collection of One Page Websites*. Retrieved 3.17.16 from <https://onpagelove.com/the-quality-without-a-name>.
- › *CSS Design Awards*. Retrieved 3.17.16 from <http://www.cssdesignawards.com/sites/the-quality-without-a-name/28025>.
- › *CSS Winner: Awarding & Showcasing*. Retrieved 3.17.16 from <http://www.csswinner.com/details/the-quality-without-a-name/10297>.

*Fraher, R. (2015). Untitled.

- › *One Page Love: The Ultimate Collection of One Page Websites*. Retrieved 3.1.15 from <https://onpagelove.com/untitled>.
- › *French Design Index*. Retrieved 3.1.15 from <http://www.frenchdesignindex.com/design-index-9362>.
- › *CSS Light*. Retrieved 3.1.15 from <http://www.csslight.com/website/10085/Untitled>.
- › *HTML5 Arena*. Retrieved 3.1.15 from <http://www.html5arena.com/websites/view/6415/untitled>.

*Fraher, R. (2014). Student web awards.

- › *French Design Index*. Retrieved 7.1.14 from <http://www.frenchdesignindex.com/design-index-7378>.
- › *CSS Design Yorkshire*. Retrieved 7.1.14 from <http://www.css-design-yorkshire.com/june2014.html>.
- › *CSS Garden*. Retrieved 7.1.14 from <http://www.cssgarden.co.uk/profile/13058>.
- › *CSS Based*. Retrieved 7.1.14 from <http://www.cssbased.com/showcase/11015/student-web-awards>.

SCHOLARSHIP & CREATIVE PRODUCTION

Continued: Industry Publications

- *Fraher, R. (2012). The online portfolio of Robert Fraher.
- › *One Page Love: The Ultimate Collection of One Page Websites*. Retrieved 8.8.12 from <http://www.onepagelove.com/robert-fraher>.
 - › *Kreative Showcase*. Retrieved 8.8.12 from <http://www.kreativeshowcase.com/portfolio/robert-fraher>.
 - › *Cool Home Pages: Design Inspiration*. Retrieved 8.8.12 from <http://www.coolhomepages.com/design-ideas-detail.html?id=11666>.
 - › *CSS Winner: Awarding & Showcasing*. Retrieved 8.8.12 from <http://www.csswinner.com/details/robert-fraher/3047>.

Commercial Applications

- *Fraher, R., & Fraher, L. (2020). Seeing the wonder [Mobile application software].
- › *Apple App Store*. Retrieved 6.22.20 from <https://apps.apple.com/us/app/id1517653848>.
 - › *Google Play Store*. Retrieved 6.22.20 from <https://play.google.com/store/apps/details?id=com.happylovestudios.stw>.

Invited Presentations

Philosophy and Creative Practice presented at Roda de Conversa (Conversation Wheel) as part of the Voa Brasilia Expo Mixmidia (Fly Brazil Multimedia Expo), ArquiBrasilia, Brasilia, Brazil, 5.8.19.

Processes and Technologies of Contemporary Web Design presented at Laboratório do Futuro, Universidade Federal do Rio de Janeiro, Rio de Janeiro, Brazil, 4.12.19.

Emerging Trends in Interactive Design Practice panel discussion presented at Larsen Design, Minneapolis, Minnesota, 11.20.13.

Is Print Dead panel discussion presented during the Professional Advisory Board Forum, School of Art & Design, University of Wisconsin-Stout, Menomonie, Wisconsin, 9.24.12.

First Year Faculty Program Experience panel discussion presented at the New Instructor Workshop, Nakatani Teaching and Learning Center, University of Wisconsin-Stout, Menomonie, Wisconsin, 8.16.12.

Interface Design presented at Emerging Digerati, Weisman Art Museum, Institute for New Media Studies, University of Minnesota-Twin Cities, Minneapolis, Minnesota, 2.5.07.

**SCHOLARSHIP & CREATIVE
PRODUCTION**

Continued: Invited Presentations

Experimental Interfaces presented at Flash MN User Group meeting, St. Paul, Minnesota, 5.17.06.

Deliberate Aesthetics in Interactive Design presented at Flash MN User Group meeting, St. Paul, Minnesota, 11.17.04.

Guest Lectures

Visual Culture, the Media, and Their Role with Artists, presented in ART-145 The Practice of Art, University of Wisconsin-Stout, Menomonie, Wisconsin, 3.10.14.

Contemporary Art as a Moving Target, presented in ART-145 The Practice of Art, University of Wisconsin-Stout, Menomonie, Wisconsin, 2.27.13.

Sound and Interaction presented in ARTS5650 Advanced Sound Art, University of Minnesota-Twin Cities, St. Paul, Minnesota, 3.3.09.

The Butterfly Project: Collaborative Design presented in DHA5341 Interactive Design, University of Minnesota-Twin Cities, St. Paul, Minnesota, 10.24.05.

GRANTS

Research

(2022) Fraher, R. (PI) University of Wisconsin-Stout College of Arts, Communication, Humanities, and Social Sciences, for professional development and research activities, \$1000.

(2020) Fraher, R. (PI) University of Wisconsin-Stout Chancellor's Office, for funding two research assistants, \$1000.

(2019) Fraher, R. (PI) University of Wisconsin-Stout Department of Design, for professional development and research activities, \$1362.

(2018) Fraher, R. (PI) University of Wisconsin-Stout Dahlgren Professorship, in recognition of outstanding ability and promise and to provide support for professional activities, \$8500.

(2018) Fraher, R. (PI) University of Wisconsin-Stout College of Arts, Communication, Humanities, and Social Sciences, and the Department of Design, for professional development and research activities, \$2560.

GRANTS

Continued

(2016) Fraher, R. (PI) University of Wisconsin–Stout Office of Research and Sponsored Programs, College of Arts, Humanities, and Social Sciences, and the Department of Design, for professional development and research activities, \$3550.

(2015) Fraher, R. (PI) University of Wisconsin–Stout College of Arts, Humanities, and Social Sciences, for professional development and research activities, \$1916.

(2015) Fraher, R. (PI) University of Wisconsin–Stout Research Services, for professional development and research activities, \$1000.

(2014) Fraher, R. (PI) University of Wisconsin–Stout Stout Online, for professional development and research activities, \$992.

(2013) Fraher, R. (PI) University of Wisconsin–Stout College of Arts, Humanities, and Social Sciences, for professional development and research activities, \$1200.

(2013) Fraher, R. (Co-PI) & Beck, D. (Co-PI) University of Wisconsin–Stout Research Services, for faculty / student conference co-presentation, \$3000.

(2008) Hokanson, B. (Co-PI) & Fraher, R. (Co-PI) University of Minnesota–Twin Cities, College of Design Technology Committee, for the development of learning exercises for creativity training, \$5000.

Teaching

(2016) Fraher, R. (PI) German Academic Exchange Service and University of Wisconsin–Stout College of Arts, Humanities, and Social Sciences, for participation in the Strategic Partnership Program to review curricula and identify opportunities for collaboration, \$2323.

(2011) Fraher, R. (PI) University of Wisconsin–Stout Curricular Incubation Center, for the revision of two courses required in the Bachelor of Fine Art in Graphic Design and Interactive Media program, \$2638.

PRESS

Ask a Bookseller: 'See Me in the Wonder' is an affirmation of life after loss, MPR News. Retrieved 2.5.22 from <https://www.mprnews.org/story/2022/02/05/ask-a-bookseller-see-me-in-the-wonder>.

PRESS

Continued

Menomonie couple uses own experience to launch app focused on grieving, WQOW News 18. Retrieved 11.25.20 from <https://wqow.com/2020/11/25/menomonie-couple-uses-own-experience-to-launch-app-focused-on-grieving>.

Menomonie couple turns their book on grief into an app, WEAU 13 News. Retrieved 11.23.20 from <https://www.weau.com/2020/11/23/menomonie-couple-turns-their-book-on-grief-into-an-app>.

Menomonie Couple Create App to Help Users Move Through Grief, Volume One. Retrieved 10.2.20 from <https://volumeone.org/articles/2020/09/29/267028-menomonie-couple-create-app-to-help-users-move>.

Seeing the Wonder, Interactions. Retrieved 9.8.20 from http://mags.acm.org/interactions/september_october_2020/MobilePagedReplica.action?pm=2&folio=15#pg17.

Featured Artist: Robert Fraher, International Brazilian Opera Company. Retrieved 10.22.19 from <http://brazilianopera.com/robert-fraher/>.

In-depth: Artist and Professor Robert Fraher reflects on his work in Brazil, The Rio Times. Retrieved 5.18.19 from <https://riotimesonline.com/brazil-news/rio-entertainment/art-and-culture/in-depth-artist-and-professor-robert-fraher-reflects-on-his-work-in-brazil/>.

Menomonie couple publish picture book for all ages, Chippewa Herald. Retrieved 2.24.18 from https://chippewa.com/dunnconnect/news/local/menomonie-couple-publish-picture-book-for-all-ages/article_f7593fbb-aa43-5278-8cb5-8acd6213608c.html.

UW-Stout students supply ideas to chamber for perfect days in Menomonie, Leader-Telegram. Retrieved 7.2.17 from https://www.leadertelegram.com/features/on-campus/uw-stout-students-supply-ideas-to-chamber-for-perfect-days/article_bbf42f9-e933-5866-8139-eefd854f56d6.html.

The Resident: Robert Fraher, Young Space. Retrieved 8.18.15 from https://yngspc.com/news_opinion/2015/8/vi333pt3z46cf4euqI9phqi4k5q5kq/.

PRESS*Continued*

School of Art and Design lands digital award, Chippewa Herald.
Retrieved 12.13.13 from https://chippewa.com/dunnconnect/variety/school-of-art-and-design-lands-digital-award/article_7bc8d3c0-fa06-5f9a-bab9-f7127fe26408.html.

TEACHING DEVELOPMENT**University of Wisconsin System**

Office of Professional and Instructional Development

- › Faculty College
- › 5.28.13 – 5.31.13

University of Wisconsin-Stout

The Qube

- › Supporting Transgender / Transitioning Students in the Classroom
- › 8.28.18

Nakatani Teaching and Learning Center

- › Graduate Research Advisement
- › 1.17.12

- › First Year Faculty Pilot Program
- › 9.1.11 – 5.21.12

- › New Instructor Workshop
- › 8.16.11 – 8.18.11

University of Minnesota-Twin Cities

Center for Teaching and Learning

- › Harnessing Feedback To Improve Learning
- › 9.2.09

- › Maximizing the Value of Group Work
- › 8.26.08

- › Teaching Through Active Lectures
- › 8.29.07

- › Active Learning: Matching Teaching to Learning Goals
- › 8.29.07

Center for Writing

- › Commenting on and Grading Student Writing
- › 8.27.07 – 8.28.07

**GRADUATE RESEARCH
ASSISTANTSHIPS**

University of Minnesota-Twin Cities

College of Education and Human Development, Department of
Curriculum and Instruction

- › Research Assistant for Charles Miller, Ph.D.
- › Dr. Miller's research relates to emotional design opportunities in the field of Instructional Design. Responsibilities included software development, literature review, and scholarly writing.
- › 9.2008 – 12.2008

College of Design

- › Research Assistant for Brad Hokanson, Ph.D.
- › Dr. Hokanson's research relates to the process of creativity training. Responsibilities included software development, digital media manipulation, and curriculum creation.
- › 6.2008 – 9.2008

SERVICE

University of Wisconsin-Stout

University-level

- › Diversity Bridge Team, *College Representative*
- › 9.2018 – present

- › Emerging Instructional Technology Committee, *Member*
- › 9.2013 – 9.2015

- › Faculty Senate, *Department Representative*
- › 9.2021 – 1.2022
- › 2.2012 – 9.2015

College of Arts, Communication, Humanities and Social Sciences

- › MFA in Design Program Advisory Committee, *Member*
- › 9.2013 – present

- › MFA Thesis Committee for Liang Wu, *Member*
- › 10.2019 – 8.2020

- › MFA Thesis Committee for Dan Banasik, *Member*
- › 10.2016 – 5.2018

- › MFA Thesis Committee for Mary Rohl, *Member*
- › 7.2015 – 8.2016

SERVICE

Continued: University of Wisconsin-
Stout

School of Art & Design

- › Personnel Committee
- › 9.2020 – present, *Chair*
- › 9.2018 – 9.2020, *Member*

- › Interim Associate Dean Hiring Committee, *Member*
- › 5.2021, *Successful Hire*

- › Curriculum Committee
- › 9.2018 – 2019, *Member*
- › 9.2015 – 9.2016, *Chair*
- › 9.2011 – 9.2012, *Secretary*

- › 9-Credit Teaching Load Ad Hoc Committee, *Member*
- › 2.2012 – 2.2016

Department of Design

- › Graphic Design and Interactive Media Search Committee, *Chair*
- › 9.2019 – 3.2020, *Successful Hire*

- › Interactive Media Club, *Faculty Advisor*
- › 3.2015 – 5.2018

- › Course Evaluation Revision Ad Hoc Committee, *Chair*
- › 9.2014 – 5.2015

- › Time-based Media Search Committee, *Member*
- › 9.2017 – 3.2018, *Successful Hire*

- › Graphic Design and Interactive Media Search Committee, *Chair*
- › 9.2016 – 2.2017, *Successful Hire*

- › Graphic Design and Interactive Media Search Committee, *Member*
- › 9.2014 – 4.2015, *Successful Hire*

- › Graphic Design and Interactive Media Search Committee, *Member*
- › 9.2013 – 4.2014

- › Graphic Design and Interactive Media Search Committee, *Member*
- › 9.2012 – 4.2013, *Successful Hire*

- › Academic Advisor
- › 9.2011 – present

SERVICE

Continued

Scholarly

Student Web Awards

- › Founder and director
- › 1.2014 – 6.2016

Fairchild Books, an imprint of Bloomsbury Publishing

- › Book proposal reviewer
- › 6.2014 – present

International Digital Media and Arts Association

- › Advisory Board, *Member*
- › 6.2013 – present

- › Conference Peer Review Committee, *Member*
- › 6.2012 – 8.2015

Multi: The R.I.T. Journal of Diversity and Plurality in Design

- › Article reviewer
- › 2.2009

Community

Clean Water & Healthy Food for Families in Gamboa, Rio de Janeiro, Brazil, supporting the efforts of Lanchonete <> Lanchonete (donated \$2991)

- › Fundraiser Organizer
- › 9.2019 – 12.2019

Julia Fraher Memorial Little Free Library

- › Library Steward
- › 9.2015 – present

Julia's Journey Memorial Fundraiser, Minneapolis, Minnesota, benefiting the families of children undergoing cancer treatment at Children's Hospitals and Clinics of Minnesota Hematology / Oncology unit (donated \$132,377)

- › Event Chair
- › 8.2006 – 7.2010

PROFESSIONAL

Skills

- › Leadership / Mentoring
- › Interactive Design
- › User-Experience Design
- › Graphic Design
- › Motion Graphic Design
- › Object-Oriented Programming
- › Usability Testing
- › Identity / Branding
- › Video Direction / Production
- › Script Writing
- › Video / Audio Editing
- › Audio Recording / Mixing / Mastering
- › Sound Design

Computer Languages

- › ActionScript
- › CSS
- › HTML
- › JavaScript
- › MySQL
- › PHP
- › Processing
- › XML

Memberships

Association for Computing Machinery

- › Special Interest Group on Computer Graphics and Interactive Techniques
- › 9.2005 – present

- › Special Interest Group on Computer-Human Interaction
- › 9.2004 – present